

Clerk Test

Name _____ Club _____ Phone _____ Email _____

True/ False

- ___ 1. To place swimmers in correct heat and lane, Clerk of Course uses the Meet Program generated by the computer 30 minutes prior to the start of the meet.
- ___ 2. In an individual event in a pre-seeded meet, if there are empty lanes in the fastest heat due to scratches, reseed the event.
- ___ 3. The speed of the meet takes precedence over the individual swimmer's best interest. Combine heats whenever you can.
- ___ 4. Senior Varsity and Advanced Relays are a single event and are seeded by computer generated times not A,B,C order. Use all Senior Varsity Relays first even if they are from the same team.
- ___ 5. Clerk may combine 2 events even if it results in two heats.
- ___ 6. If a swimmer arrives late to clerk and heat 1 of the event is in the water, the swimmer can not swim.
- ___ 7. There are only 2 classifications of relays: Advanced and Senior Varsity.
- ___ 8. There may be less than 3 swimmers in a heat, due to scratches and pre-seeding.
- ___ 9. Because of Rules VI-2 and VI-3, if a scratched swimmer comes when the 1st heat of his event is on the blocks, clerk should ask the referee to stop the meet and add the swimmer to the event.
- ___ 10. **If prior to the meet, a Coach requests Novice relays swim together, clerk will seed as follows:**
 Team Antioch has four **SV relays A,B,C,D** and four Adv. relays *E,F,G,H*
 Team Wellesley has one **SV relay a,** and three Adv. relays *b,c,d*

EVENT	1	2	3	4	5	6
Heat 3	<i>D 2:03.00</i>	<i>C 2:02.00</i>	<i>A 2:00.00</i>	<i>a 2:00.00</i>	<i>B 2:01.00</i>	
Heat 2		<i>c 4:01.00</i>	<i>E 4:00.00</i>	<i>b 4:00.00</i>	<i>F 4:01.00</i>	
Heat 1			<i>G 4:02.00</i>	<i>d 4:02.00</i>	<i>H 4:03.00</i>	

If not requested this is correct:

EVENT	1	2	3	4	5	6
Heat 2	<i>D 2:03.00</i>	<i>C 2:02.00</i>	<i>A 2:00.00</i>	<i>a 2:00.00</i>	<i>B 2:01.00</i>	<i>b 4:00.00</i>
Heat 1	<i>G 4:02.00</i>	<i>d 4:02.00</i>	<i>E 4:00.00</i>	<i>c 4:01.00</i>	<i>F 4:01.00</i>	<i>H 4:03.00</i>

- ___ 11. Advanced relays may be same sex or mixed. Senior Varsity relays must be mixed sexes.
- ___ 12. The fastest heat must always be the 1st heat.
- ___ 13. You may combine events only if they are the same length, stroke, and age.
- ___ 14. Clerk will reseed only if there are just a few swimmers in each heat of the same event. Referee, Starter, and all Timers involved must be notified.
- ___ 15. For each individual event, clerk calls names and immediately puts the swimmer on the benches by heat and lane according to the Meet Program.
- ___ 16. Clerk does not reseed if there are a few empty lanes. The swimmer may still show up to swim.
- ___ 17. All Senior Varsity Relays, even if they are from the same team, must be seeded before seeding any Advanced relays.
- ___ 18. If there are 3 Senior Varsity Relays and 7 Advanced Relays, you should seed 2 heats unless a coach has requested the Advanced Relays swim together, then create a 3rd heat.
- ___ 19. There are 7 inter. boys in event 119 (100 back) and only one inter. girl in the next event 120 (100 back). In a 6 lane pool, you may combine the two events making only 2 heats if the girl doesn't mind the outside lane.
- ___ 20. The computer seeded Meet Program is only a guide. Clerk must still call names and do on deck seeding.
- ___ 21. Senior Varsity and Advanced relays are printed on the same color cards. Check times for seeding. Senior Varsity Relays begin with 2:00.00 and are seeded first. Advanced Relays begin with 4:00.00...
- ___ 22. If a coach request (must be prior to the start of the meet), Clerk of Course may create an additional heat to allow Advanced Relays to swim together.
- ___ 23. The Clerk of Course will use computer seeded Meet Programs.
- ___ 24. If there are scratches in the fastest heats, be sure to reseed.
- ___ 25. This event is seeded correctly due to a scratch in heat 2 lane 6.

	1	2	3	4	5	6
heat 2	X	X	X	X	X	
heat 1		X	X	X	X	